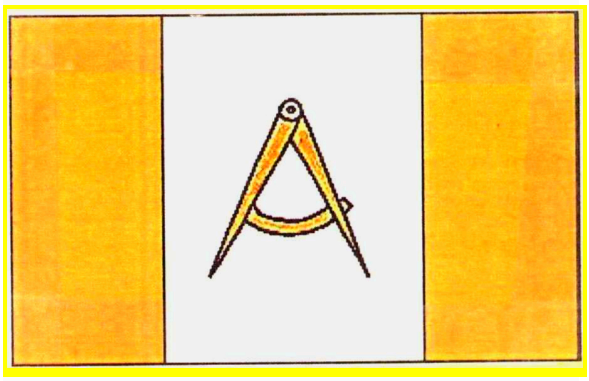
# ALPHISTIA FACT SHEET



Alphistia is a country in search of both land and people. It is not intended to be a utopia, but a refuge from the many dystopias that already exist.

The world is on the brink of a new Dark Ages. Alphistia would be created to provide us with security, freedom, justice, order, and prosperity.

Alphistia began when I created an alphabet for a constructed language when I was 9 years old, in 1967. Soon after, I was making little shanty towns in my family's backyard, and developed Alphistia as a mini-country. Neighborhood kids joined up and the fantasy was fun, but politics got in the way of that, even as children.

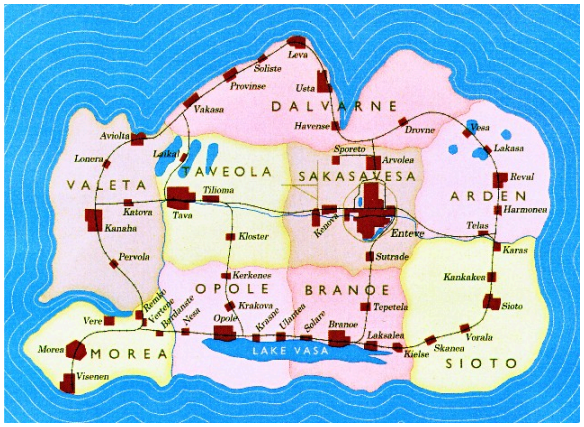
From my teen years on, I developed Alphistia as a model country, with a slow but endless stream of documents: maps, even a phone book, a great many magazines and some newspapers (one-off issues). I also wrote manifestos, two constitutions, a lot of pamphlets, and made many many drawings depicting my imaginary homeland.

In recent years, I've outlined Alphistia as a new country on a very small scale, as an alternative to the dystopia humans have created.

In a small way, I'd like to inspire others who might like an alternative society: green, sustainable, non-car reliant, non-AI obsessed, with economics, politics, and social policy as if people matter.

Alphistia is imagined, that is true, but in recent years, I can envision it as a place that might exist in the near/mid future. My own role would be only as the creative founder, in any case. I am older, and my own political skills are not my strength (as I learned as a child).

Currently there are "two Alphistias" projected: firstly, a small one-mile square community of about 2500 people, living according to Alphistian ideals, planning the creation of a permanent Alphistia. That would be about 300 square miles with a population of about 225,000. Also quite small, but Alphistia would not be a model for the whole world, just a small number of people who might want to live in such a place. (comparisons could be made to small countries like San Marino, Andorra, or Luxembourg).




This microstate would have a mixed economy, made up mostly of cooperatives (both for profit and non-profit) and some small private enterprises.

The country's natural resources, its energy supply, healthcare system, and transport system would be state-owned.

The economy would be sustainable, green, and non-carbon based. The main source of energy would be hyrdroelectricity, wind and solar power. Most households

would not need to own a private car. Trains would connect all communities, and towns would be designed to make it easy to walk to everyday shopping and services, with the bigger towns having tram and e-bus services.

Alphistia would be a traditional social democratic welfare state, similar to Sweden or the Netherlands prior to the neo-liberal policies of the 1980s that did not work very well in practice. Housing would mostly be in apartments rented from non-profit companies. Rents would be fixed at no more than 25% of household income.

Alphistia would be a constitutional republic, with a national government consisting of an elected parliament (the Kilrete), which selects a cabinet of parliament members headed by a prime minister/president (the Spor). There would be an independent judiciary, with a Supreme Court (Hoye Korte), whose members would retire at age 75. Provinces and towns would elect their own councils locally. Elections would be by a system of proportional representation, with parties from both left and the moderate right (excluding any and all extremist political movements). The Constitution would guarantee full civil rights to all citizens and respect the human rights of all residents in the country.

In recent years, the far right (especially influential tech oligarchs) have proposed the idea of “Freedom Cities” or “Network States” to supersede nation states. While ostensibly libertarian, this ideology in reality would be a form of corporate government with fascist overtones. Instead of democratically elected governments, there would be one-man rule by a “king”. There would be vassal states, loyal to the maximum leader. There would be no elections and no Constitutional rights. The only human right a subject of the monarch would have would be the “Right of Exit”...ie, the right to exile oneself.

Where would the exiles go? The Network State ideology is not specific, but implies they would go to places NOT a part of the dominant world system of interconnected corporate dictatorships. Some traditional nation states might still exist…for example Russia or China. Other new entities might emerge. And Alphistia might be one example of that, a microstate existing under the radar.

The “Network State” ideology is dystopian. Most people would not choose such a place to live. It would have to be imposed primarily by economic force. Oligarchs envision AI eliminating most jobs, which would create a vast compliant population desperate for survival at the cost of their political rights.

Alphistia would be an alternative to this new Dark Ages, in a way similar to the early medieval monasteries that tried to preserve as much of civilized life they inherited after the collapse of the Roman Empire. This is why Project Alphistia exists.

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More info at
https://sites.google.com/view/alphistia/

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